

Hole	Yards	Par	S. I.	Yards	Par	S. I.
1 Binkie	380	4	4	377	4	5
2 Quive	194	3	10	192	3	12
3 Corn Yardie	376	4	2	351	4	6
4 Sonny Braes	362	4	8	356	4	10
5 Foldie	245	4	18	188	3	11
6 Bents	470	5	12	442	4	1
7 Whitelink	198	3	6	198	3	8
8 Brustic Brae	142	3	16	127	3	18
9 Trenches	278	4	14	270	4	14
10 Bankies	235	4	17	230	4	17
11 Soddam	199	3	5	188	3	4
12 Kitty Loch	436	4	1	393	4	3
13 Pill-Box	353	4	9	335	4	13
14 Railway Line	156	3	15	141	3	16
15 The Cottage	316	4	13	311	4	15
16 Cairn Dennity	188	3	11	183	4	9
17 Allochy	419	4	3	417	3	2
18 Lifeboat Shide	393	4	7	367	4	7
IN	2695	33		2565	33	
OUT	2645	34		2509	32	
TOTAL	5340	67		5074	65	

Local Rules

1. Out of Bounds (Rule 27) - A ball is out of bounds when - **A/** On the rocks or beach at the 1st, 2nd, 12th and 13th holes - **B/** On or beyond the old railway track - **C/** Over the wall to the left of the 16th hole - **D/** Over the white stakes to the right of the 10th fairway - **E/** On or beyond the road to the right of the 11th fairway - **F/** Beyond the white stakes along the road to the clubhouse and car park - **G/** Beyond the white stakes marking the practice area - **H/** Beyond the white stakes to the right of the 6th fairway only when playing the 4th, 5th and 6th holes.

2. Water hazards (Rule 25) - **A/** Areas marked with yellow stakes are water hazards - **B/** Areas marked with red stakes and all unmarked ditches are all Lateral Water Hazards.

3. Ground Under Repair (Rule 25) **A/** Areas marked as GUR enclosed with white lines - **B/** Vehicle wheel nuts.

4. Fixed Sprinkler Heads All fixed sprinkler heads are immovable obstructions. In addition to relief under Rule 24-2 if such an obstruction on or within 2 club lengths of the putting green intervenes on the line of play between the ball and the hole and if the ball lies within 2 club lengths c

5. Stones in Bunkers Stones in bunkers are moveable obstructions (Rule 24-1).

6. Any temporary local rules defined on the notice board.

Penalty for breach of a local rule in Match Play = Loss of Hole, Stroke Play = -2 Strokes.